

TRI-STATE BAND FESTIVAL
Luverne MN
COMPETITION RULES AND REGULATIONS
September 24, 2022

PARADE RULES:

1. General Effect Music, General Effect Marching, and Color Guard/Band front judges will be on the reviewing stand to the right of the bands. The Music and Marching Execution judges plus the Percussion judge will adjudicate from the street. The judging area will be designated for drum majors with signs on either side of parade route.
2. Bands must assemble on time for the parade. **PENALTY: May be assessed.**
3. Trailers will not be allowed on the parade route without authorization by Tri-State Band Festival Committee. **PENALTY: Disqualification.**
4. Bands are required to provide notification to the Tri-State Band Festival Committee prior to the day of event if their parade routine includes a halt in forward marching. This is to accommodate proper spacing between bands. Bands should not jeopardize the flow of the parade. Stop time must be limited. Excessive stop time will be addressed by the visual effect judge. **PENALTY: May be assessed.**
5. Use of mechanized vehicles, animals, and pyrotechnics of any kind, including fireworks, discharge of firearms, or any hazardous materials shall not be permitted. **PENALTY: Disqualification.**
6. Bands may not leave any “debris” along the parade route. **PENALTY: Disqualification.**
7. Any band may choose to move up a competitive class.

FIELD RULES:

1. COMPETITIVE AREA

- The competition field will be a regulation size football field, 160 feet wide by 300 feet long, including a “pit” area 15 yards either side of the 50 yard line. The boundaries of the field will be marked and the field will be lined every 5 yards and divided into thirds by hash marks.

2. FIELD ENTRANCE and EXIT

- A field entrance may be made from either end zone or the back sideline.
- Bands may troop the stands. Trooping may only start when the entire band has cleared the field. Any instruments may play while trooping. Drums must use a “drum tap” once the band has cleared the stands. Bands must troop from west to east.

3. TIMING

- All bands must report to the competitive area 15 minutes prior to their scheduled performance time.
- A 60 second warm-up is allowed prior to the official introduction and performance.
- All bands must be in competition for a minimum of 8 minutes to a maximum of 11 minutes.
- Following the conclusion of their performance, bands will have a maximum of 2 minutes to exit the field.

4. EQUIPMENT

- The use of mechanized vehicles, animals, and pyrotechnics of any kind, including fireworks and the discharge of firearms, or any hazardous materials shall not be permitted. **PENALTY: Disqualification.**
- Bands may not leave any “debris” on the field when the field show is completed. **PENALTY: Disqualification.**
- Dropped equipment of any kind will not be penalized. Dropped equipment may be retrieved

by band personnel, festival official, or judge without penalty. However, returned equipment must be accepted by the band personnel. **NOTE: Dropped equipment may still negatively affect other scoring.**

5. OPERATIONAL RULES

- No band may use the competition field prior to the competition.
- To avoid conflict with bands in competition, there will be no musical warm-up prior to the 60 second starting line warm-up. All practicing must be done in one of the designated practice fields.
- Drum-lines may warm-up on the south side of the school in the areas identified on the map.
- All set-ups (pre-ground equipment, electric sound equipment, etc.) must be completed after the preceding band has exited the competition field and before the band has begun their performance.
- No non-uniformed member will be permitted on the competition field at any time during the show.
- A competing band director may conduct only from outside any boundary line.
- Directors may not contact any judge during the competition.
- Each competing director is entitled to confirm their own group's points or point total.
- If two or more bands have a tie in their final score, the higher placement will be awarded to the band with the higher "raw score" (subtotal before penalties). If after using the criteria a tie still exists, the highest general effect total will be used to determine placement.
- The Outstanding Winds award will be taken from the Music Execution score.
- Bands will be allowed to have two designated photographers in the area of the field during the band's performance. *Photographer passes will be mailed to each band performing on the field.*
- Bands with special warm-up procedures shall have a representative in the Crow's Nest to tell the announcer when the band is ready to: "Take the Field in Competition."

6. CLASS

- Any band may choose to move up a competitive class.

SCORING SYSTEM:

20.0 – Music Execution

20.0 – Marching & Maneuvering Execution

20.0 – General Effect Music

20.0 – Marching & Maneuvering

10.0 – Percussion Execution & Analysis

10.0 - Color Guard/Auxiliary

ADJUDICATION:

The Tri-State Band Festival contracts with Tri-State Judging Association to provide judges for the competition. There are six judges that participate in evaluating the competition:

- 1. Music Execution**
- 2. Visual Performance**
- 3. Music General Effect**
- 4. Visual General Effect**
- 5. Percussion**
- 6. Color Guard/Auxiliary**

TROPHIES AND SPECIAL AWARDS

- **Tri-State Band Festival Parade Sweepstakes Trophy:** This trophy is awarded to the band with combined top score of the parade competition.
- **Tri-State Band Festival People's Choice Parade Trophy:** This trophy is awarded to a parade band selected by a committee of Luverne residents who are not on the festival committee.
- **Tri-State Band Festival Field Sweepstakes Trophy:** This trophy is awarded to the band with the combined top score of the field competition.
- **Tri-State Band Festival People's Choice Field Trophy:** This trophy is awarded to a field band selected by a committee of Luverne residents who are not on the festival committee.
- **Tri-State Band Festival Class Trophies:** Trophies will be awarded to the first and second place bands in each class for the parade and field competitions.
- **K.M. Getman Originators Award:** This award will be a special award made to the band which, throughout their Tri-State Band Festival participation, best exhibits their pride, spirit, enthusiasm, friendliness and unity of high school marching bandsmen. In 1951 Ken Getman and other originators of the festival saw a need for an educational opportunity for bands to share ideas and see one another perform. This award commemorates the past ideas and future hopes of the Tri-State Band Festival. Judging for this award will be done by members of the Tri-State Band Festival Committee and community who have worked with and observed bands the entire day.
- **Special Unit Awards:** Auxiliary Unit Plaques will be awarded in field competition to the top band in each category for Outstanding Drum Major, Outstanding Auxiliary, Outstanding Percussion, and Outstanding Winds. These plaques will be given in addition to the regular awards.
- **Participation Awards:** All bands participating in the Tri-State Band Festival shall receive a participation award.